**3D Designer (Full Time Role)**

**Modeling – Texturing – Lighting – Animation.**

**Mumbai, India**

**ABOUT UNITILE:**

Unitile is India’s No.1 raised access floor brand and is awarded the prestigious rising brand of Asia in 2021. We have helped 15,000 + businesses embrace change by creating future-ready workspaces with our intelligent access flooring and data center solutions. Keeping sustainability and innovation as the core of our manufacturing efforts, we use state of the art machinery and automation to increase our global footprint and redefine flooring technology.

Our team has young and dynamic leaders who are building a future of shared success as we work towards our vision of becoming the world leader in raised access floor systems.

**Responsibilities**

* Create and design storyboards for digital media formats such as video featuring USP’s of the product after the development stage - modeling – texturing – lighting – animation.
* Select colors, fonts, images, and layouts based on brand guidelines.
* Ensure projects are completed promptly and are of high quality.
* Suggest and implement best practices and optimizations throughout animation projects
* Collaborate with fellow autocad designers and content writers using software such as Maya, 3ds max, Motionbuilder, blender or equivalent to deliver a robust final animation.
* Create photo-realistic static images, lighting, and rendered images for various uses such as marketing and advertisements.
* Use a wide range of media and design software.
* Develop computer graphics and animations based on a detailed design brief.
* Manage multiple projects within design specs and budget restrictions.
* Determine voice and messaging for animated pieces.
* Implement feedback and changes whenever possible.
* Create visualizations that convey accurate messaging for the project.

**Job Qualifications and Skill Sets**

* A bachelor’s degree in computer animation, 3D/graphic design, fine arts or a related field.
* Proficiency in programs such as Mari, Adobe Suite, Maxon, CrazyTalk, or Autodesk Maya or equivalent.
* Excellent written and verbal communication skills.
* Minimum of two years of experience in animation, in the construction/ architectural firms or worked on similar projects as freelancer.
* Attention to detail portfolio of work with a wide range of 3D animation and wireframing projects.
* Strong analytical, time management, and organizational skills.
* Knowledge of animation layouts, typography, print, and web.
* Experience with both print and digital media.

Salary would be in line with the experience

***IT’S MUCH MORE THAN WORK HERE AT UNITILE!***